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## Maplestory bishop advancement guide classic wow guide book

Giving you a range of (1~10 TMA) on each positive chaos. Below is an empress guide specific to Bishops Minimum expectations Remember that the minimum level requirement for Empress is 225 Minimum 2100 clean magic recommended for 18man runs Expect to burn 12~15 cheese per 1 hour run. It's your responsibility to heal them as much as you can, even if it means getting within Empress' attack range, but your party members should also try to stay away from Empress' attack range so you can heal them without risking your own life Alert your party member if you cannot heal them for whatever reason (e.g. you got 1/1'd, or you're on the wrong side of Empress) Do not touch Empress when you are pot locked Do not risk your life for your party members or sed players if you are pot locked Mechanics of additional spawns Above are the main adds that Empress will spawn throughout the run (Study's guide has a very good explanation for each one) For Bishop, the spawns that concern you the most are Shinsoo, Irena, and Mihile During the run, Empress has 3 different categories of spawns, and all of them are guaranteed to occur in your run (details below) 1st category (V1): Empress spawns one of the above 5 Cygnus Knights, accompanied by lesser mobs. Referred to as V1 spawns - Empress will summon one of each Cygnus knights until all have been summoned - Empress will be invulnerable during this phase until the Cygnus mob is dead - You can mindlessly attack unless it's Irena, who cast Dispel. Unless it's a Dawn Warrior or head B and C are both dead or on weapon cancel, bishops should be the only ones on Head A, 10-15 minutes total Merching Buying low and selling high is a very effective methodology for making Mesos Selling your Gacha loot is a great way to make Mesos I suggest using a price guide that is updated frequently for your merching needs Other Voting daily and selling NX. The Secret Spell Scroll can be purchased from the scroll NPC on the 44th floor of Eos Tower (in Ludi) for 10mil Mesos, or you can purchase one from a FM store by searching for it with an Owl Return Heroic Star and Heroic pentagon to the 4th Job Instructor for job advancement Speak to the 4th Job Instructor again and grab all quests before you leave Skills At level 120, 2 points into Maple Warrior, 1 point into Genesis (acquired from quest, see Skill Quest section) Get Maple Warrior to level 9 (max MW (30) whenever you can afford it) Get Genesis to level 10 If you have 980 magic by now, you can 2-hit Skele with Gen10, for the feedback. Last edited: Sep 23, 2021 Reactions: Jzuh Just tested for you. 1 INT = 1 magic. Once DR is over, you will attack him until 48:30, then you will stop and wait for DR again. This also means you will stay on Mihle's side - While your party is rushing the Knights to either side, stay as far away from Irena as possible, and watch your Magic Guard if you need to walk past Irena - Mihile will cast DR at 70% HP and below with a 70s cooldown - Bishops will stay on the side that Mihile is on, and only attack Mihile. It's around 2550 magic to 7s, and 2650 to 6s (with Bahamut). Dedicated looter required, which means you will be running at least 3 clients (2 mage + 1 looter, pref a thief with MU) You can also find a friend to do this map with you, if you do so, you will loot on your mage Inkwell Coins & Pandora Boxes Once you get Angel Ray to 35~40, and maxed Infinity, you can start bossing and earn Inkwell coins (traded in for CS & WS) and Pandora boxes (chance of WS, CS, Clean Slate Scrolls, etc) There are a lot of coins to be earned if you complete daily bosses and weekly PB + Empress Here is the breakdown for each category of daily activity - Dailes (Toad, Wulin, Krex, Nzak) = 36 coins, 4 Pandora boxes. Will update in a few days. Do Horntail prequest to get into Cave of Life. Once DR is over, continue attacking him until 1 minute after the noted time has passed. When you eventually get enough LUK from your equipment, you can respect the extra LUK back into INT using AP Resets from the Cash Shop. Edit2: A few practical tests suggest these numbers may be conservatively high (since my damage seems to be less affected by MDEF than expected by formula), so in practice you may be able to get by with slightly less TMA. You are in high demand Full map attack (Genesis) allowing you to farm for Mesos and complete quests easily (details on farming can be found below) One of the fastest classes to level from level 120 ~ 160 With Angel Ray 40, you carry your own weight when it comes to single target damage Magic Guard allowing you to tank a ton of damage If nothing else, you'd make an awesome HS/Door mule Cons No effective cleave (multi-target attacks) One of the slowest classes to level before level 120 Mediocre scaling beyond level 200 (difficultly whitting bosses/mobs impacting EXP gain) You are prone to dying if you don't pay attention to your Magic Guard in bosses INT and LUK Your primary stat is INT. Having SE would lessen the requirement by a little bit (2520-2530 for 100%). If an attacker has no reason to be on Head A, politely ask them to move Managing your Sed Usually the party's designated Seduce player is a thief with high avoidability for maximizing their chances of survival and shouldn't really need your help If your sed gets seduced to the right while legs and tail are alive, follow him if you can tank tail. Allow party to pin her on one side, and you go to the opposite side and wait until she is dead 2nd category (V2): Empress spawns all of the above 5 Cygnus Knights at once. for confirming) End end game rings for bishops would be the Circle of Ancient Power, ABR, ROA and 250 Ring. Not dying to Empress mechanics will do more for you than dps When Empress' HP drops below 40%, she will heal back up 80%, and will initiate this heal 10 times before you can defeat her Empress casts DR, this is the DR animation, memorize it. 35) Level 35~51: Carnival PQ (don't claim your Lv. 50 milestone reward unless you have things to sell) Level 51~70: Ellin PQ (hold off on claiming the Lv. 70 milestone reward until you're Lv. 110 if possible, where leveling becomes the slowest) Level 70~90: Pirate PQ or leech at Ulu from 80 ~ 90 Level 90~108: Romeo & Juliet PQ in Magatia, or Galloperas in Malaysia, or continue leeching at Ulu Level 108~120: Romeo & Juliet PQ or leech at Skele from 108~120 Level 120~135: Skele with Genesis, CWKPO Level 135~150: Skele, CWKPO, if you have AR30 or 40, do Krex, Normal Zak, and server CZak (avoid CZak unless you're funded) Level 150~170: Skele, CWKPO, any daily bosses that you can green (Krex, Normal Zak, Wulin, Toad, server CZak) Level 170~200: All normal daily bosses including HT and CHT, CWKPO Level 200+: Same as above + HoH, weekly PB Level 225+: Same as above + Weekly Empress if possible Skills that do not require quest completion Maple Warrior 10 is from your 4th job instructor Infinity 10 and Angel Ray 10 can be purchased from FM @Brief's guide to Genesis quest Keeping it short and brief. Positioning is mirrored from the right side Do NOT heal for the entire duration of the expedition When all statuses are dead, wait for someone to rush PB to the left before you drop down to the right of PB. Level 1~8: Maple Island quests Level 8~20: Training Centre quests and training quests from Grendel the Really Old (claim your Lv. 10 milestone reward) Level 20~23: New Leaf City, Icebyrd Slimm's quiz quest or Kerning Square quest line (stop when you reach lv. Thank you for creating one, a job I never could have gotten myself to do. You can join server czaks whenever you're strong enough to green (minimum damage threshold to receive completion reward), and this number is different depending on your level and class. Around 2-3 hours for all 4 runs - Server Scarga x2 = 6 coins, 2 Pandora boxes. A suggestion would be to add a note about how Timeless weapons have a +15% holy damage buff. (Can be a solo party) Kill stuff until you get a Life Root. He can cast DR again a few seconds earlier, or up to 40 seconds later Empress can feel overwhelming at first. If you stand far enough, her attacks won't hit you. If it's Irena, do not engage. Hi, great guide! I especially like how your gearing section is structured. Listen to the host's calls Do NOT heal in CHT once your party starts attacking heads. It's in-line with, maybe a bit higher than Ulu dual-mage farming based on today's rates. Last edited: Jan 23, 2022 Reactions: acostab2, hsbst, Alpaca and 17 others This is an amazing guide Allison! Thank you so much for the content - I've added this to the directory. A good Bishop party attention to body parts' HP to ensure pot lock and mass seduce doesn't get triggered until the party is ready Focus on legs, tail, head A (left head), then everything else. (Guide below) Talk to Horne'd Tail's Schedule after making a party. @smol has a much more comprehensive leveling guide for every class here. Talk to Grendel the Really Old. 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